

**DEDUCTIONS / BONUS IN SINGLES AND PAIRS 2016-2017**

|          | <b>Description</b>   | <b>Penalty</b>  | <b>Who is responsible</b>   |
|----------|--|---|---|
| <b>1</b> | <b>Time violation – for up to every 5 sec. lacking or in excess</b>  | <b>-1.0 point deduction</b>   | <b>Referee (after consultation with Timekeeper)</b>   |
| <b>2</b> | <b>Costume / prop violations – per program</b>   | <b>-1.0 point deduction</b>   | <b>Judges Panel including the Referee by the majority of votes with no deduction in case of 50:50 split vote</b>                                    |
| <b>3</b> | <b>Part of the costume / decoration falls on the ice – per program</b>   | <b>-1.0 point deduction</b>   | <b>Referee</b>  |
| <b>4</b> | <p><b>Illegal Elements / Movements – for every illegal element / movement</b></p> <ul style="list-style-type: none"> <li>- somersault type jumps;</li> <li>- lifts with wrong holds;</li> <li>- lifts with more than 3 ½ revolutions of the man;</li> <li>- spinning movements in which the man swings the lady around in the air while holding her hand or foot;</li> <li>- twist-like/rotational movements during which the lady is turned over with her skating foot leaving the ice;</li> <li>- rotational movements with the grip of one of the partners on the leg, arm and neck of the other partner;</li> <li>- jumps of one of the partners towards the other partner;</li> <li>- lying and prolonged and / or stationary kneeling on both knees on the ice at any moment.</li> </ul> <p>Remarks: If there is an illegal movement during the execution of any element, the deduction for an illegal movement will apply and the element will receive Basic Level if the requirements for at least Basic Level are fulfilled. Otherwise the element will be called “No Level”.</p> | <b>-2.0 point deduction</b>   | <p><b>Technical Specialist identifies</b><br/> <b>Technical Panel decides by the majority of votes</b><br/> <b>Technical Controller deducts</b></p> |
| <b>5</b> | <p><b>Fall during the program – for every fall (in Pair Skating - 1.0 for a fall of one partner and - 2.0 for a fall of both partners).</b></p> <p><b><u>Falls Senior Singles Only – 1<sup>st</sup> and 2<sup>nd</sup> Fall -1.0, 3<sup>rd</sup> and 4<sup>th</sup> Fall -2.0, 5<sup>th</sup> plus additional Falls -3.0</u></b></p> <p>A fall is defined as “loss of control by a skater with the result that the majority of his/her own body weight is on the ice supported by any part of the body other than the blades, e.g. hand(s), knee(s), back, buttock(s) or any part of the arm”.</p>   | <p><b>-1.0 point deduction</b></p> <p><b><u>Senior Singles Only</u></b><br/> <b>1-2 -1.0 point deduction</b><br/> <b>3-4 -2.0 point deduction</b><br/> <b>5+ -3.0 point deduction</b></p> | <p><b>Technical Specialist identifies</b><br/> <b>Technical Panel decides by the majority of votes</b><br/> <b>Technical Controller deducts</b></p> |
| <b>6</b> | <p><b>Interruption in performing the program – for every interruption</b></p> <ul style="list-style-type: none"> <li>- for 11-20 sec. interruption</li> <li>- for 21-30 sec. interruption</li> <li>- for 31-40 sec. interruption</li> </ul>  | <p><b>-1.0 point deduction</b><br/> <b>-1.0 point deduction</b><br/> <b>-1.0 point deduction</b></p>  | <b>Referee (after consultation with Timekeeper)</b>   |
| <b>7</b> | <b>Interruption with allowance of up to 3 minutes to resume from the point of interruption – once per program</b>  | <b>-5.0 point deduction</b>   | <b>Referee</b>  |
| <b>8</b> | <b>Late start – for taking the starting position 01 – 30 seconds later than allowed</b>  | <b>-1.0 point deduction</b>   | <b>Referee (after consultation with Timekeeper)</b>   |
| <b>9</b> | <b>Bonus for jump elements in the second half of the Singles Short and Free Program</b>  | <b>Factor 1.1 for base value of each such element</b>   | <b>Computer / Calculation Program</b>   |